



<b>Name</b>	Carl Huddleson
<b>Species</b>	Aquaform (Diver)
<b>Background</b>	Native
<b>Archetype</b>	Native Patrol Officer

Attributes				Skills	
Agility	d6	Strength	d8	Fighting (Unarmed)	d8
Smarts	d6	Vigor	d6	Intimidation	d6
Spirit	d6			Notice	d6
<b>Derived Statistics</b>				Shooting (Small Arms)	d6
<i>Stat</i>	<i>Base</i>	<i>Mod</i>	<i>AV</i>	Streetwise	d6
Charisma	0	-1	-1	Swimming (Pace 6)	d8
Pace	6			Taunt	d6
Parry	6				
Toughness	5	2/4 vs bullets			
<b>Armor</b>					
Head	5	Wt Threshold	40		
Torso	7/9	Total Wt	6		
Arms	5	Encumbrance			
Legs	5	Penalty			
<b>Wounds</b>	-1	-2	-3	Incapacitated	
<b>Fatigue</b>	-1	-2		Incapacitated	

Weapon	Range	ROF	Damage	Shots	Wt	Notes
Unarmed	-	-	Str+d4	-	-	
Knife	-	-	Str+d4	-	1	
Small-caliber pistol	12/24/48	1	2d6	35	1	AP 1, Semi-auto, 1 reload

<b>Hindrances</b>	<b>Major</b>	Heroic – You always do the right thing.
	<b>Minor</b>	Cautious – You like to discuss things at length before acting on anything.
	<b>Minor</b>	Quirk – You're always upbeat and optimistic. Some find that annoying, -1 Charisma.

<b>Edges</b>	Diver (Hold Breath up to 20 minutes per Fatigue level, Dive up to 700m down), Martial Artist,	
	Strong Willed	

<b>Gear</b>	Light vest, knife, small-caliber pistol, 12 disposable restraints, watch-style bodycomp, canteen,	
	ration bars	

## **The World of Blue Planet**

Blue Planet takes place on the planet Poseidon in the Lambda Serpentis system, about 200 years in the future. It's a hard sci-fi setting that envisions a world based on projected developments in real world technology. Genetic advancements have awakened cetaceans to sentience, created animal/human hybrids, and created a new transhuman elite.

Poseidon was found at the other end of a wormhole discovered at the edge of our solar system. A scientific expedition went to explore and colonize the water world, however shortly thereafter on Earth, the Blight struck. The Blight was caused when a genetically engineered virus mutated, attacked grain and other food plants, and caused a worldwide famine. The recently established UN branch, the General Ecological Organization (GEO) became a world government of sorts as many of the UN members ceased to exist during the long dark age caused by the Blight.

Abandoned, the explorers slowly went native as their technology crumbled and their focus turned to survival. When re-contact was eventually made, after the Blight was eradicated, a culture clash developed between the natives and the new colonists. The natives choose to keep to their life-style, while colonists came, eager to escape the dreary and decaying Earth. A trickle became a flood when Xenoscilite, or Long John, was discovered. This ore made genetic redesign simpler and cheaper, and made immortality a real possibility for those who could afford it. Now the planet is in the throes of rapid expansion caused by the 'gold rush' of Long John, with all the opportunities and dangers that come with it.

The GEO is nominally in charge of Poseidon. Various Incorporates, which rule their nationalized city-states on Earth, also vie for control of Poseidon. Some natives have formed terrorist groups to resist the land hungry expansion. One example is the Sierra Nueva insurrection, a group of islands in open revolt against all non-natives. With a comparative land mass of 3% versus 30% on Earth, these conflicts will determine the planet's fate.

### **Carl Huddleson**

You're a native, from a village and island so small it doesn't even rate a name on the GEO planetary survey. That's all right with you. It just means no one has a reason to bother your people. That's the reason you joined the GEO Native Patrol. Colonials just don't try to understand the natives, so now you're in a position to help everyone get along. You enjoy being a liaison and bringing your people and colonials closer together. Of course the natives who choose violence don't make your job any easier, and the media always seems to focus only on the bad events, but you still have hope. You know understanding will come if everyone works at it, and you're always ready to do your part.

When the GEO came to you with this assignment, you jumped on board, after you thought about it, for a little bit. Whoever is exploiting people like this have to be stopped, and the truth made public, so everyone can learn from it. You're confident this team can pull it off. You just have to make Pasela understand that everyone has a valuable opinion, get Dawes to put more effort in, help Berk get over the fear of conflict, help Leonov... not sure what Leonov needs, and get Ozaki to support you a bit more. No problem!